Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 BTh[-014 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE **SMALL ENTITY** OR **TOTAL CLAIMS RATE** FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA **BASIC FEE** 375.00 BASIC FEE 750.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42 =X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER **PRESENT AMENDMENT RATE** TIONAL **RATE TIONAL AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus \*\* X\$ 9= X\$18= OR Independent Minus \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-8 ADDI-REMAINING NUMBER **PRESENT AMENDMENT AFTER** RATE TIONAL RATE TIONAL **PREVIOUSLY EXTRA AMENDMENT** PAID FOR **FEE FEE** Total Minus X\$ 9= X\$18= OR Independent Minus ---X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT FEE (Column 2) (Column 1) (Column 3) CLAIMS HIGHEST ADDI-REMAINING ADDI-NUMBER PRESENT **AMENDMENT** AFTER **PREVIOUSLY** RATE TIONAL RATE **EXTRA** TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus = \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." OR ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.